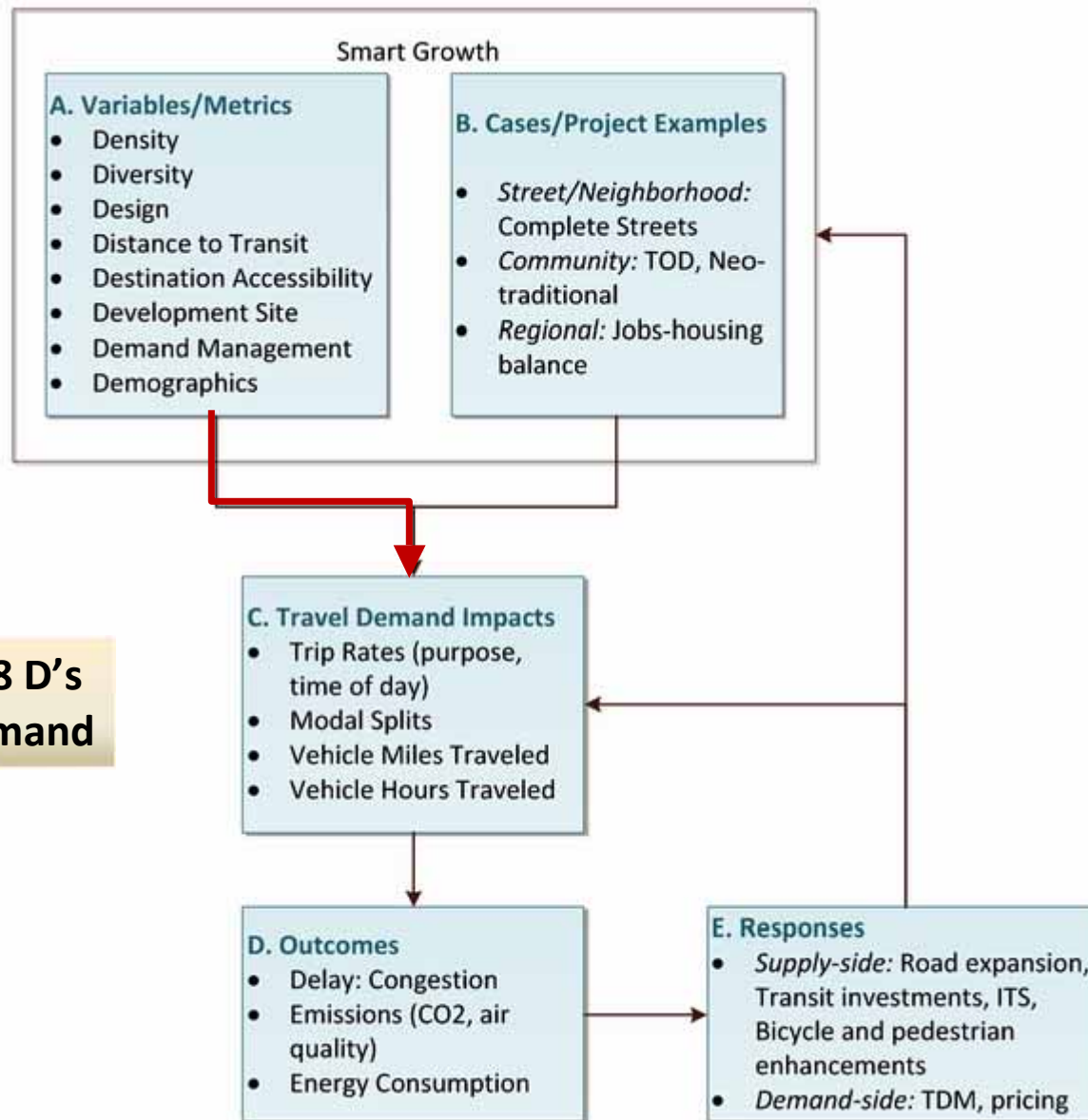


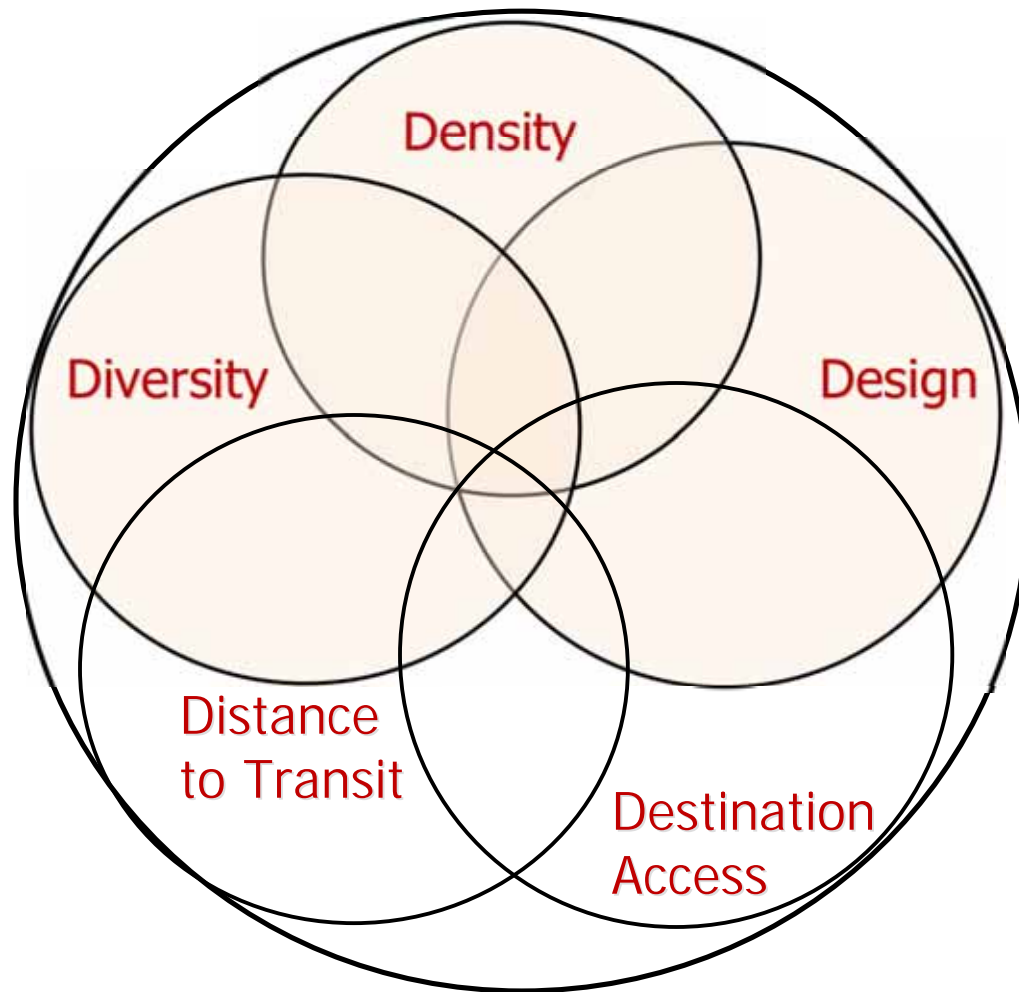
# SmartGAP Framework: Incorporating Empirical Evidence



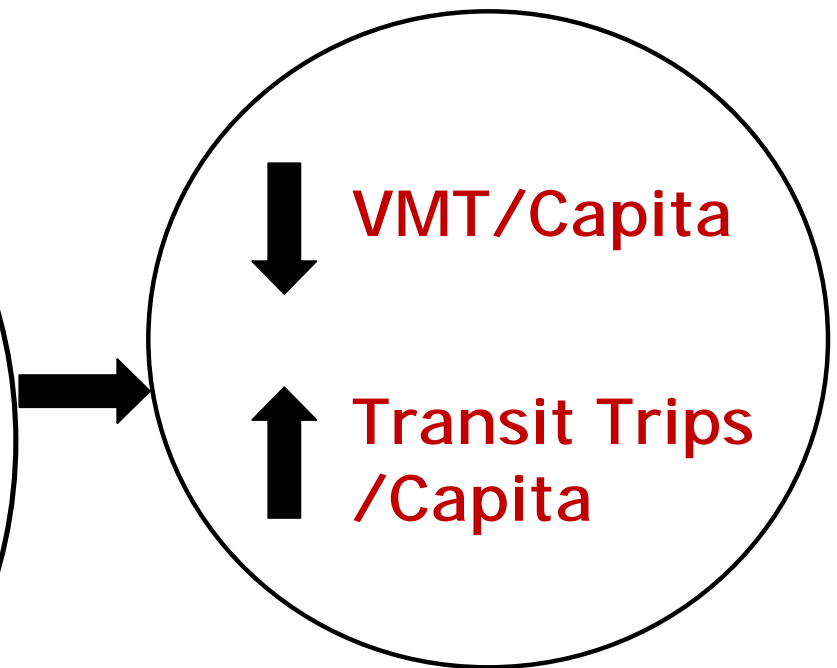
Translating 8 D's  
to Travel Demand

# Travel & the “D”s

## 5D's of the Built Environment



## Impacts



R. Cervero & K. Kockelman, **Travel Demand and the 3Ds: Density, Diversity, Design**, *Transportation Research*, 1996;  
R. Ewing & R. Cervero, **Built Environment and Travel**, *TRR*, 2001; *JAPA*, 2010

# Meta-Evidence from Predictive Models

## Vehicle Miles Traveled (VMT)

*Elasticities from Regressions & Logits*

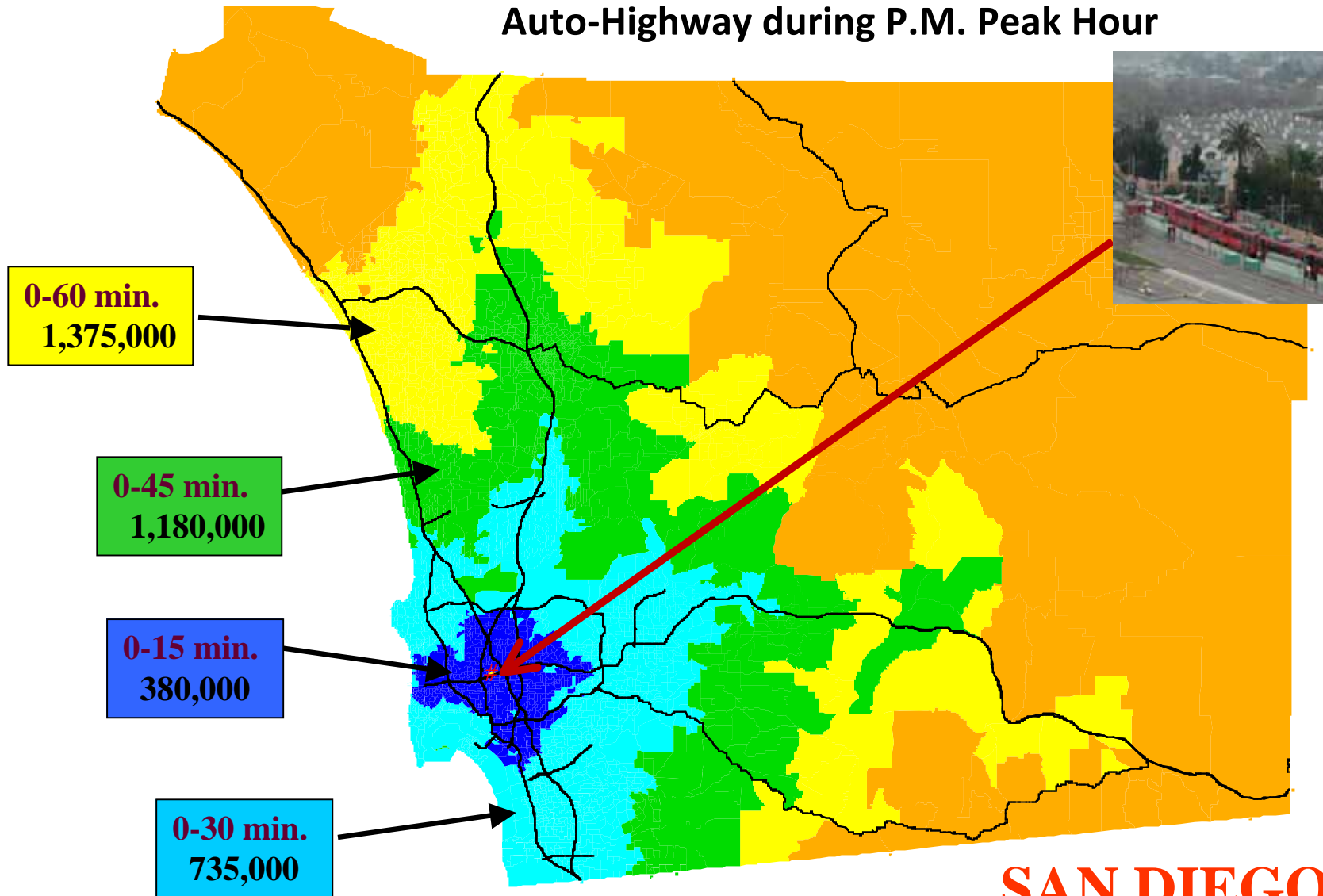
Category	Urban Form Description	Elasticity for Change in VMT
Density	Household/Population Density	-0.04
Diversity	Land Use Mix (entropy)	-0.09
Design	Intersection/Street Density	-0.12
<b>Destination Accessibility</b>	Job Accessibility By Auto	-0.20
Distance to Transit	Distance to Nearest Transit Stop	-0.05

Source: R. Ewing & R. Cervero, Travel and the Built Environment: A Synthesis, *Transportation Research Record* 1780, 2001; Confirmed in Ewing & Cervero, *Journal of the American Planning Association* 2010.

$$\text{Elasticity} = (\% \Delta \text{ Travel Demand}) / (\% \Delta \text{ in Land Use})$$

# Isochronic Measure of Job Accessibility for Mission Valley Tract

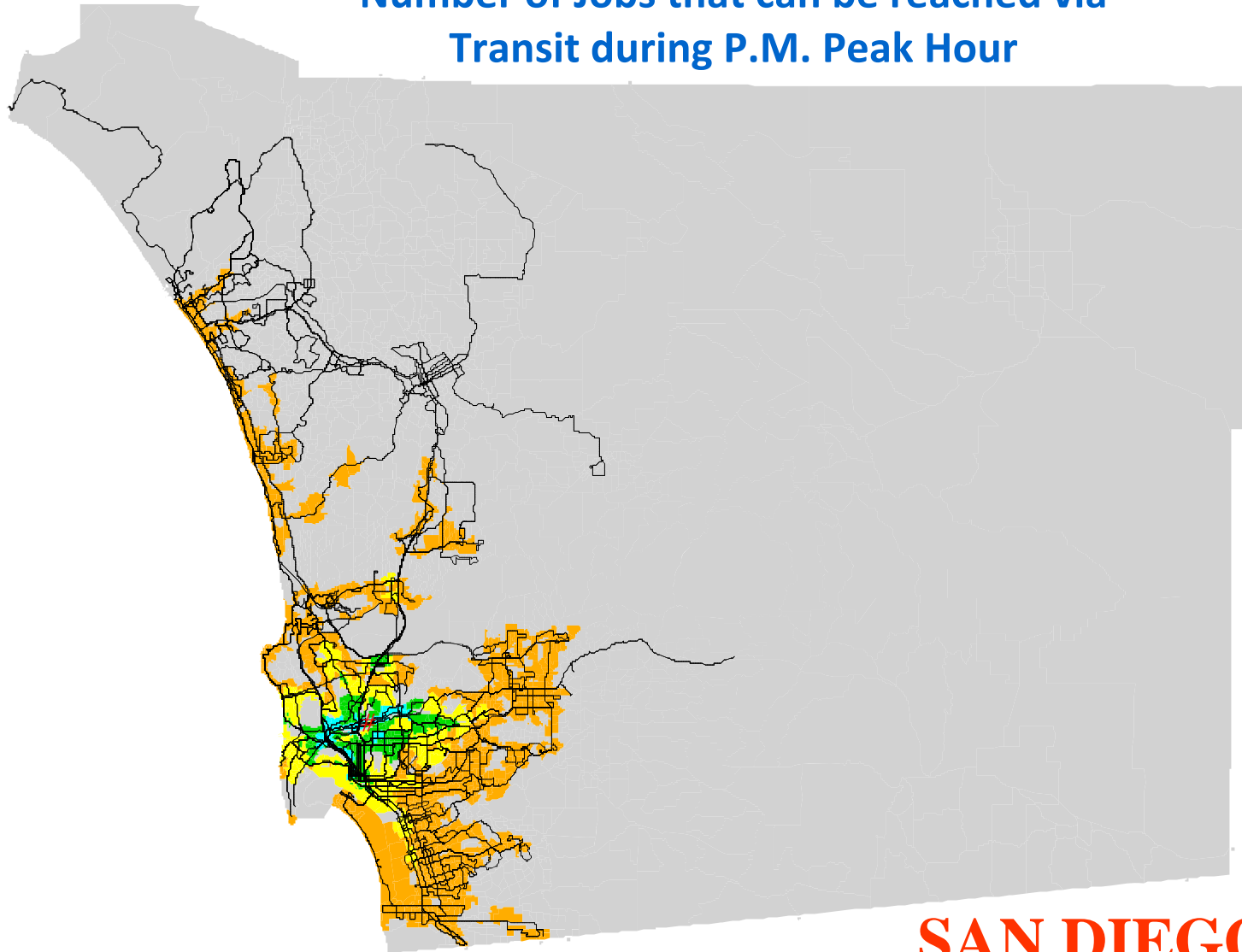
Number of Jobs that can be reached via  
Auto-Highway during P.M. Peak Hour



**SAN DIEGO  
COUNTY**

# **Isochronic Measure of Job Accessibility via Public Transit: Mission Valley, 2000**

**Number of Jobs that can be reached via  
Transit during P.M. Peak Hour**



**SAN DIEGO  
COUNTY**

# Isochronic Measure of Job Accessibility for Mission Valley Tract

Number of Jobs that can be reached via Transit during P.M. Peak Hour

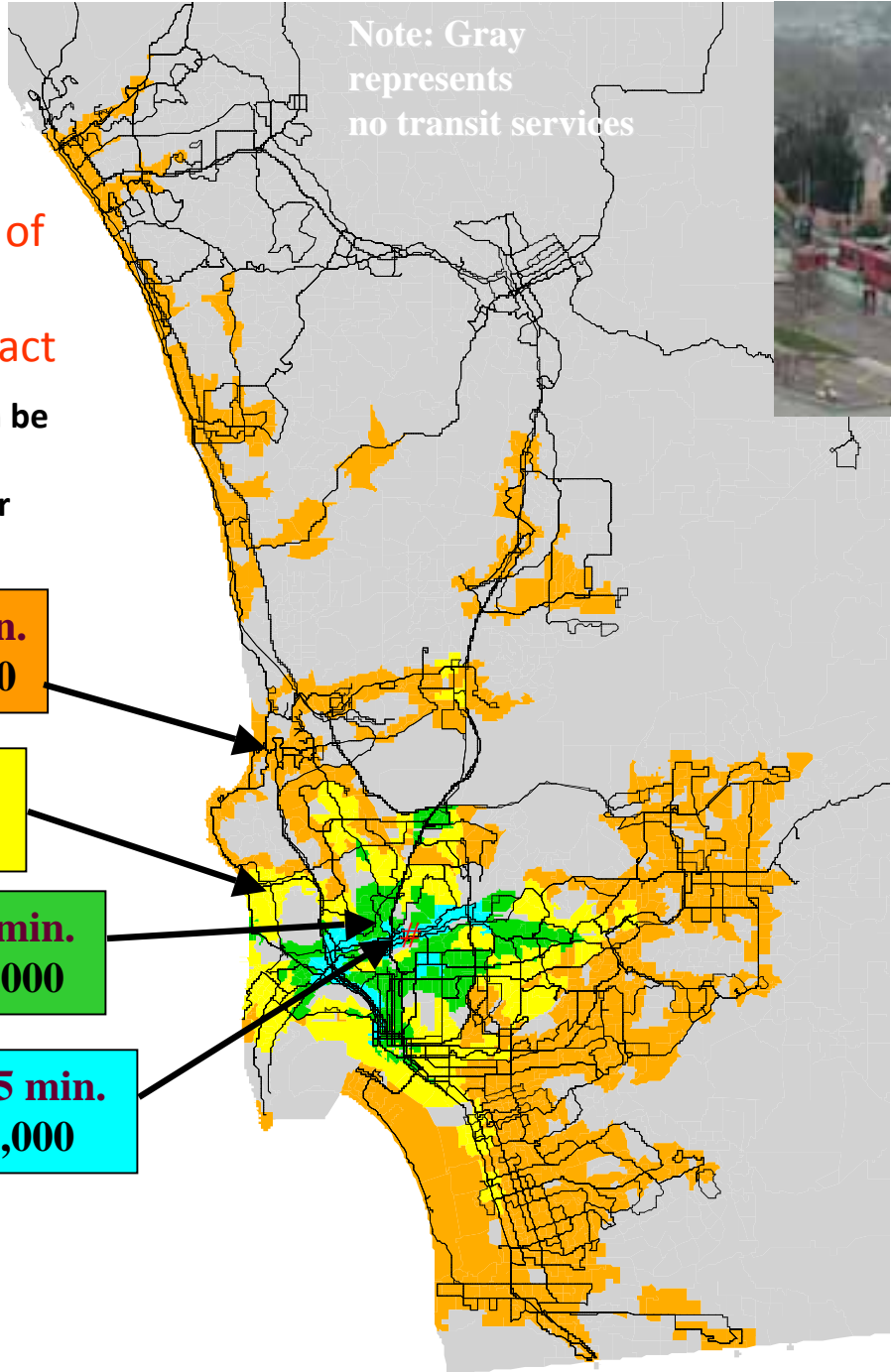
**0-60 min.**  
**340,000**

**0-45 min.**  
**285,000**

**0-30 min.**  
**170,000**

**0-15 min.**  
**75,000**

Note: Gray represents no transit services



# Automobility's Accessibility Advantage

## Mission Valley, 2000

<b>Time Isochrone</b>	<b>A.I. Auto</b>	<b>A.I. Transit</b>	<b>Accessibility Advantage: Auto to Transit</b>
<b>0-15 Min.</b>	380,000	75,000	5.13
<b>0-30 Min.</b>	735,000	170,000	4.32
<b>0-45 Min.</b>	1,180,000	280,000	4.21
<b>0-60 Min.</b>	1,375,000	340,000	4.04

# Meta-Evidence from Predictive Models

## *Transit Ridership*

*Elasticities from Regressions & Logits*

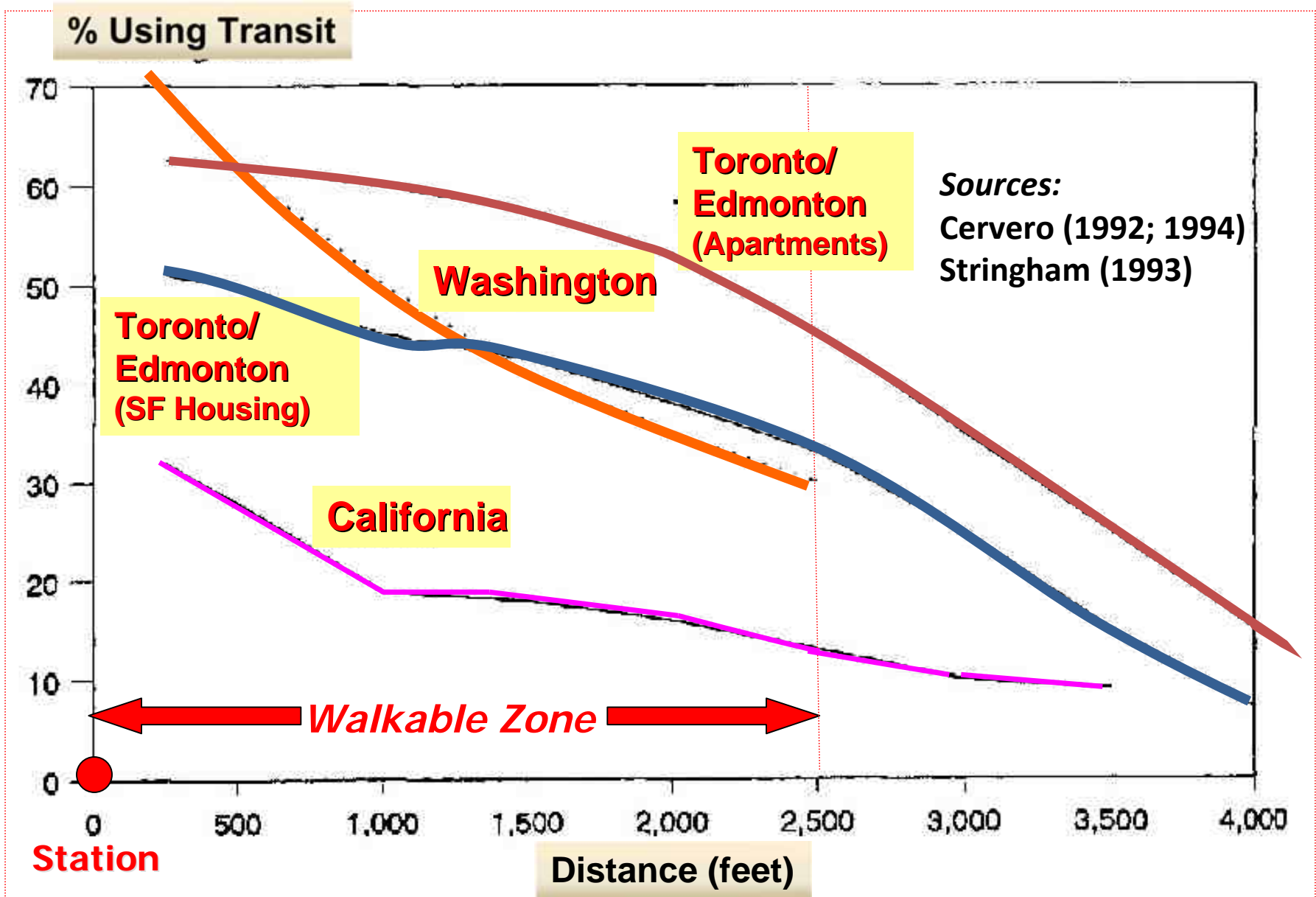
Dimension	Metric	# Studies	Elasticity
<b>Density</b>	Population Density	10	<b>.07</b>
	Job Density	6	<b>.01</b>
<b>Diversity</b>	Land Use Mix (0-1)	6	<b>.12</b>
<b>Design</b>	Intersections/Street Density	4	<b>.23</b>
	Connectivity (4-way inter.)	5	<b>.21</b>
<b>Distance to Transit</b>	Distance	3	<b>.29</b>

Source: R. Ewing & R. Cervero, Travel and the Built Environment: A Meta-Analysis, *Journal of the American Planning Association* 2010.

$$\text{Elasticity} = (\% \Delta \text{ Ridership}) / (\% \Delta \text{ in "D" Variable})$$

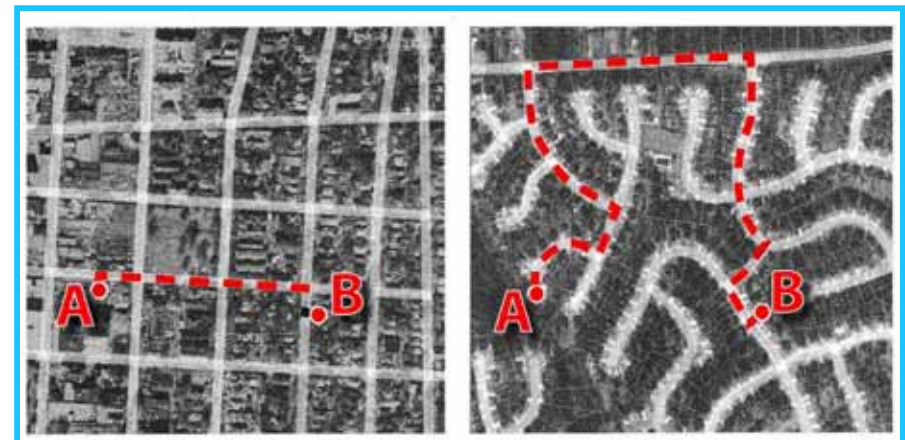


# DISTANCE TO RAIL TRANSIT



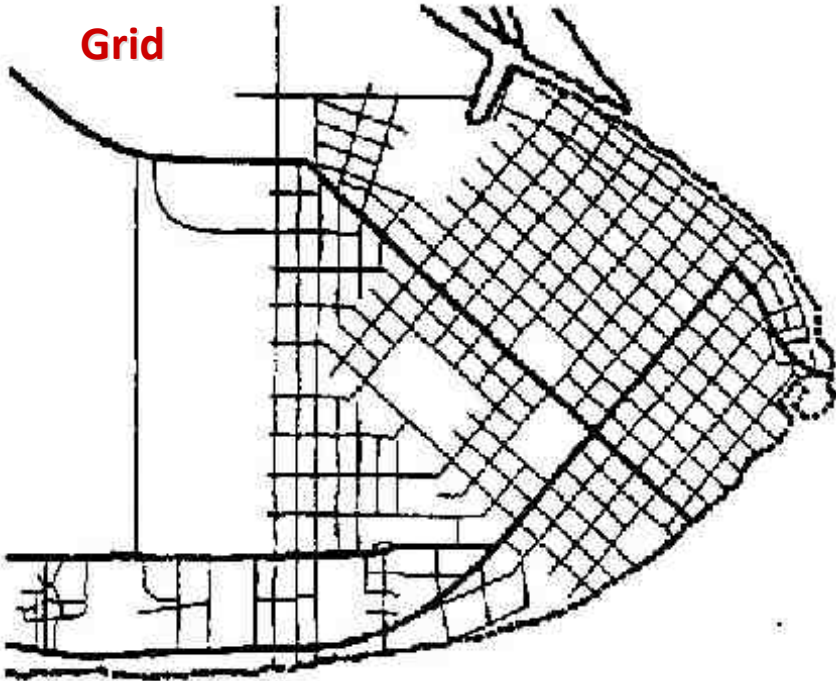
# Walkability Elasticities

Variable	Description	Walking Increase
Density	Household/Population Density	0.07
Diversity	Land Use Mix (entropy)	0.15
<b>Design</b>	<b>Intersection/Street Density/Connectivity</b>	<b>0.39</b>
Destination Accessibility	Job Accessibility By Auto	0
Distance to Transit	Distance to Nearest Transit Stop	0.15



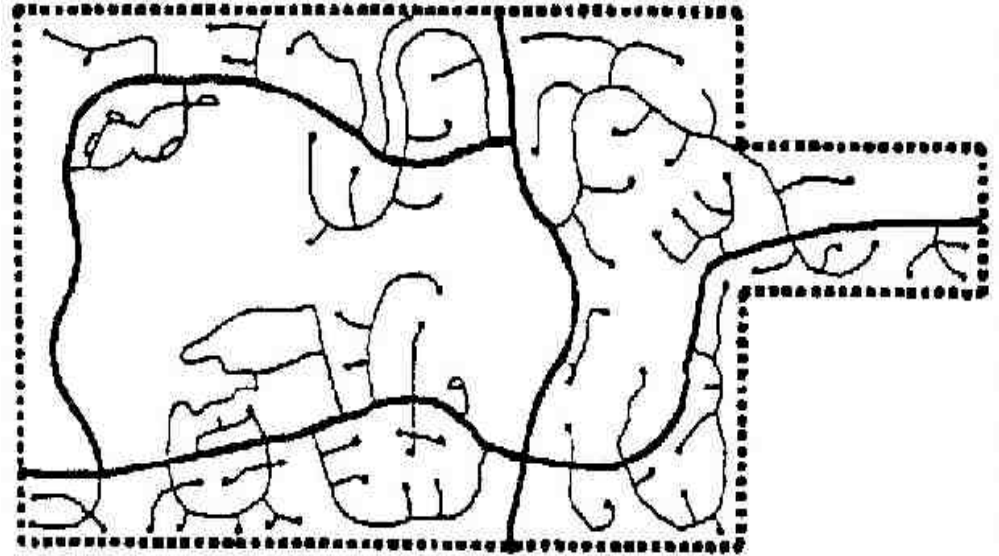
## Roadway Designs/Configurations

Grid



Connectivity Index = 1.7

Curvilinear: Loops & Lollipops



Connectivity Index = 1.2

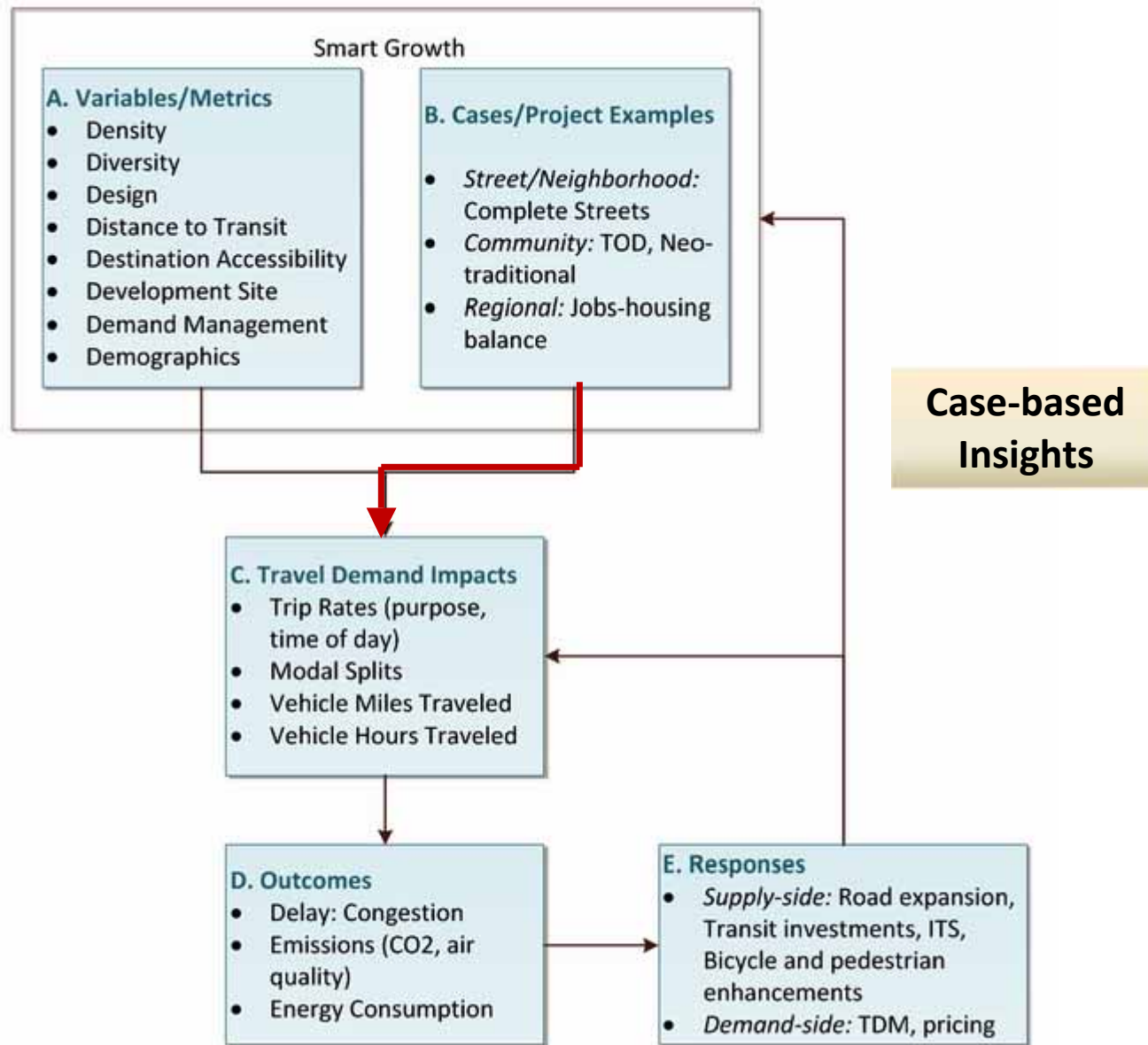
$$\text{Network Connectivity Index} = (\# \text{ Roadway Links}) / (\# \text{ Nodes})$$

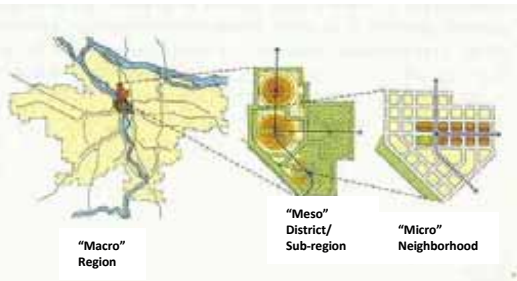
$$\text{Elasticity} = (\% \Delta \text{ Walking}) / (\% \Delta \text{ in "D" Variable})$$

$$\% \Delta \text{ Walking} = \text{Elasticity} * (\% \Delta \text{ in "D" Variable})$$

$$\% \Delta \text{ Walking} = 0.39 * (1.7/1.2) = 55\%$$

## Grounding SmartGAP: Incorporating Empirical Evidence





## Settings/Place Types

Geographic Scales	Urban Centers	Close-in Compact Communities	Suburban	Rural/Exurban
<b>Macro/ Regional</b>	<ul style="list-style-type: none"> <li>Adaptive Reuse/Infill/Redevelopment</li> </ul>	<ul style="list-style-type: none"> <li>Mixed-Use Development/Activity Center</li> <li>Adaptive Reuse/Infill/Redevelopment <u>Job-Housing Balance</u></li> </ul>	<ul style="list-style-type: none"> <li>Mixed-Use Development/ Activity Center</li> <li>Adaptive Reuse/Infill/Redevelopment <u>Job-Housing Balance</u></li> </ul>	<ul style="list-style-type: none"> <li>Telecommunities</li> <li>Mixed-Use Development/ Activity Center or</li> <li>Traditional rural township</li> </ul>
<b>Meso: subregional/ corridor</b>	<ul style="list-style-type: none"> <li>Job-Housing Balance</li> <li>Transit Oriented Corridor</li> </ul>	<ul style="list-style-type: none"> <li>Transit Oriented Corridor</li> <li>Job-Housing Balance</li> </ul>	<ul style="list-style-type: none"> <li>Transit Oriented Corridor</li> <li>Job-Housing Balance</li> <li><u>Mixed-Use Development/ Activity Center</u></li> </ul>	<ul style="list-style-type: none"> <li>Telecommunities</li> <li>Mixed-Use Development/ Activity Center or</li> <li>Traditional rural township</li> </ul>
<b>Micro: neighborhood/ community</b>	<ul style="list-style-type: none"> <li>Transit Oriented Development</li> </ul>	<ul style="list-style-type: none"> <li>Transit Oriented Development</li> <li>Traditional Neighborhood Design/New Urbanism (residential focus)</li> </ul>	<ul style="list-style-type: none"> <li><u>Transit Oriented Development</u></li> <li>Traditional Neighborhood Design/New Urbanism (residential focus)</li> </ul>	<ul style="list-style-type: none"> <li>Telecommunities</li> </ul>

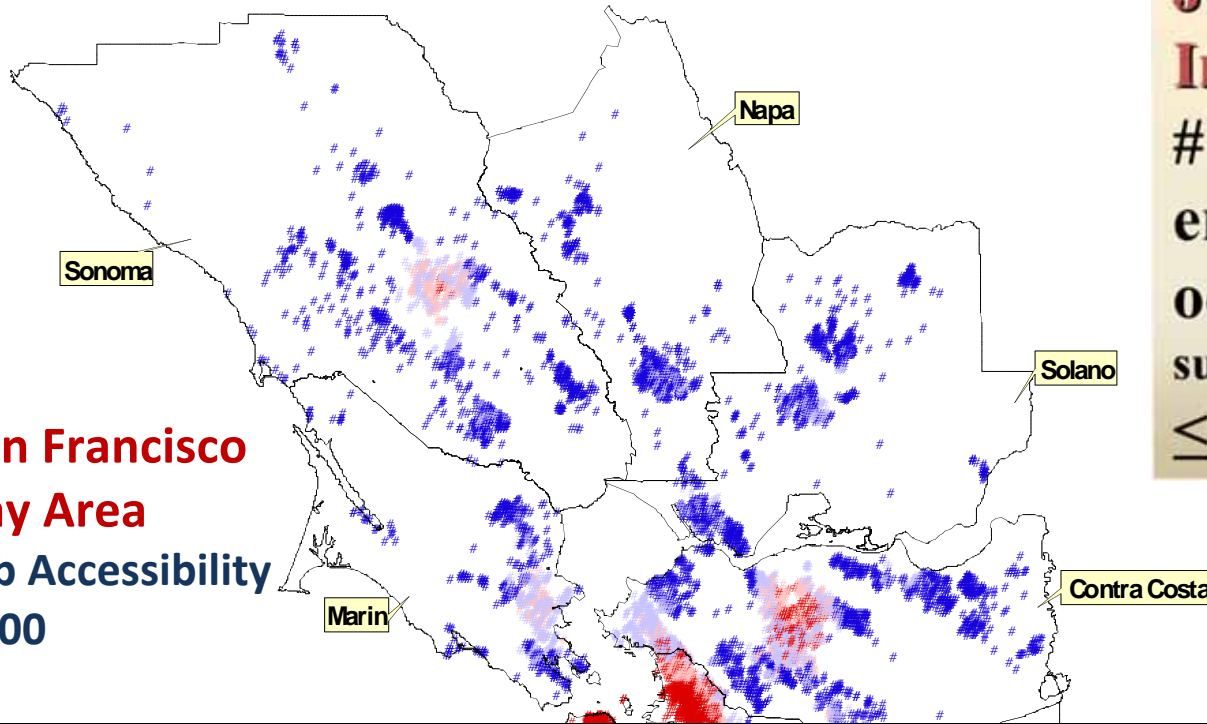
# Balanced Regional Growth

- **AIMS:**

- *Reduce VMT*
- *Rationalize Travelsheds*
- *Protect & Conserve Land*
- *Reduce travel costs/  
increase housing  
affordability  
(location efficiency)*



**San Francisco  
Bay Area  
Job Accessibility  
2000**

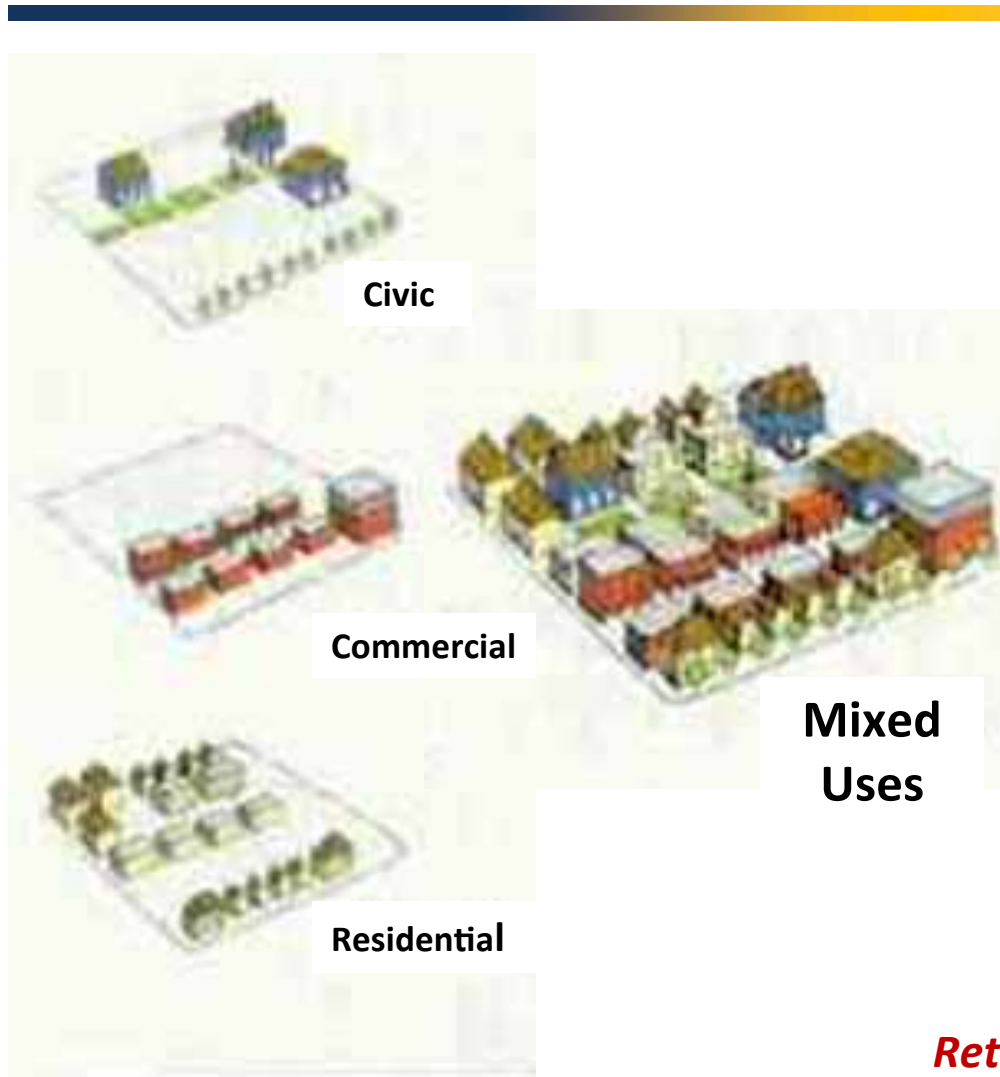


**Jobs Accessibility  
Index (OM) =  
# of jobs in  
employed-resident's  
occupation (exec/prof;  
support/service; blue collar)  
≤ 4 miles**

**Elasticity:  $(\% \Delta \text{VKT}) / (\% \Delta \text{Access})$**



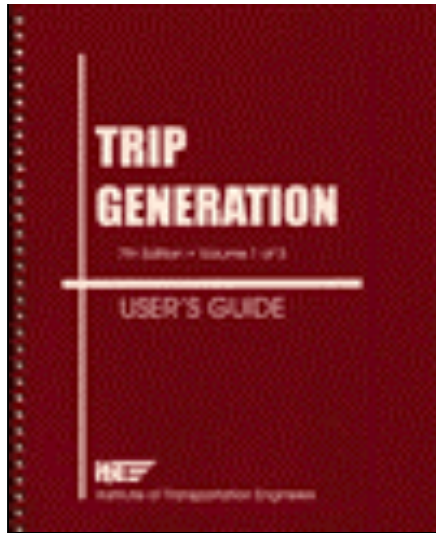
# Mixing Uses at Activity Centers



**Thornton Place, Northgate Mall,  
North Seattle, WA**

*Retail – Housing – Offices: Live, Work, Shop, Play*





**Recommend 20% to 25% “Internal Capture” adjustments to ITE Trip Generation Rates for Mixed-Use Activity Centers**

R. Ewing, et al. 2011. Traffic Generated by Mixed-Use Developments. *Journal of Urban Planning and Development*.

**MXDs generate far less traffic than single-use suburban development**

**Experiences of 6 large-scale US Suburban MXDs:**

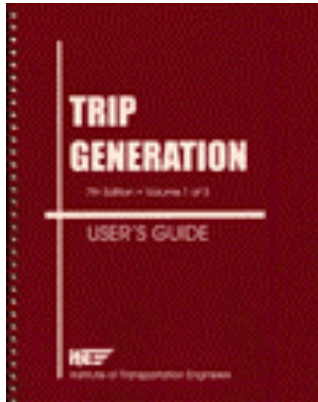
- **30% Internal Capture**
- **15% of External Trips by foot, bike, transit**
- **45% of trips put no strain on external road network**

# Transit Oriented Development (TOD)

- Compact
- Mixed Land Uses
- Pedestrian-friendly design
- Physically “oriented” to transit; not just “adjacent”

Transit Station & Environs – “A Place to Be...  
Not Just to Pass Through”





**TOD's Ridership Bonus:** In U.S., a product of self-selection



*ITE Trip Manual*

**6.72 vehicle trips per apartment unit**

**TODs generate 50% less traffic  
than predicted**



*17 Residential TODs*

**3.75 vehicle trips per unit**

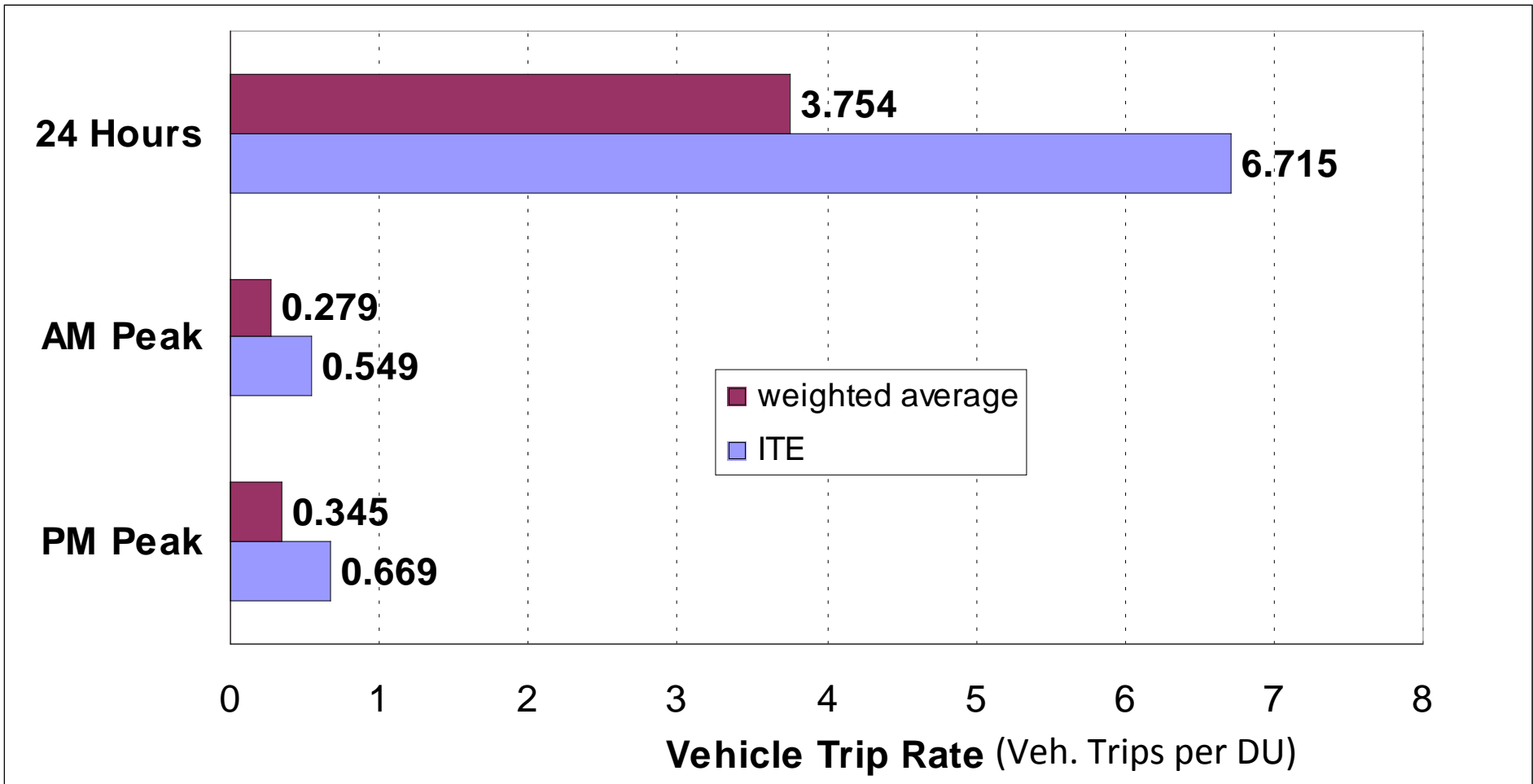


Source: TCRP H-27A Study, based on counts in Washington, DC; San Francisco Bay Area; Metro Portland, OR; and Philadelphia / N.E. New Jersey

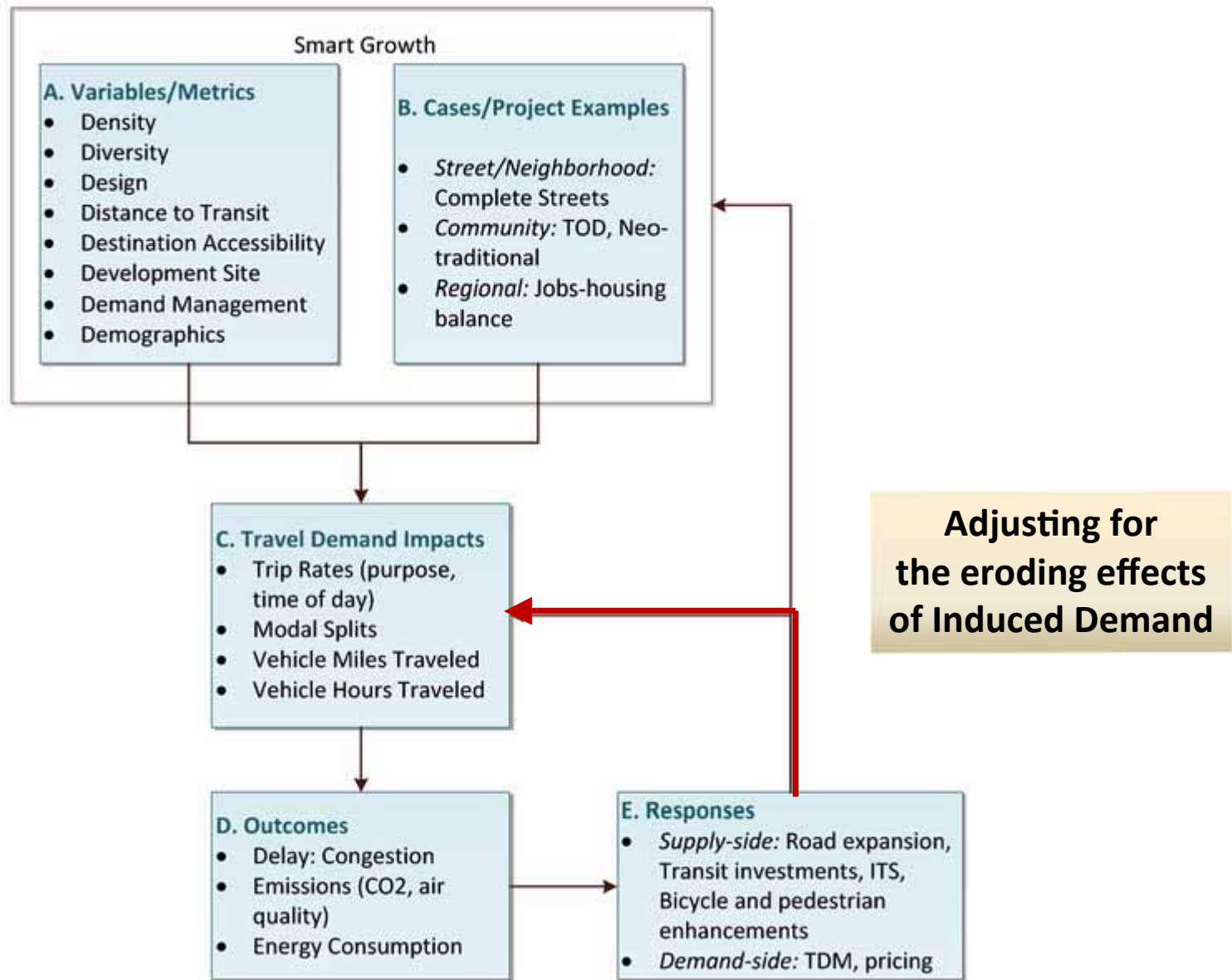
# Average Difference Between TOD Rates & ITE Rates for all Projects



- Less by:**
- 44% all day
  - 49% AM Peak
  - 48% PM Peak



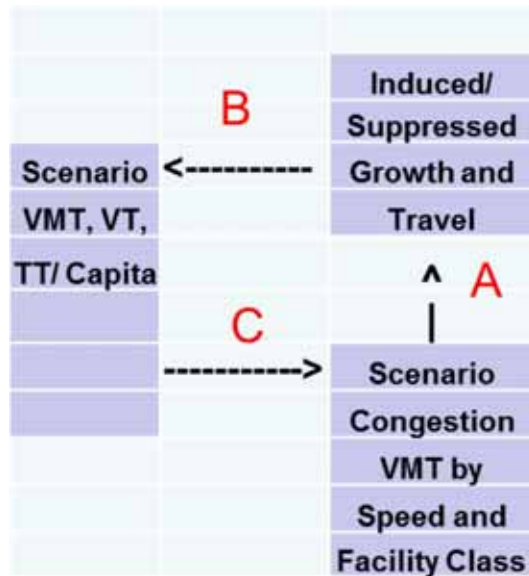
## Grounding SmartGAP: Incorporating Empirical Evidence



# Induced Travel Demand

## Inputs for Software Tool: Road Expansion Scenario

Primary Source:  
Path Model 2002



**A: Supply-side improvement, like road expansion**

**B: Induced travel**

- *Near Term*: Latent demand; mode & route shifts; longer trips

[*VMT Elasticity (function of speed) = +0.40*]

- *Long Term*: Adds structural shifts, including induced growth and car ownership

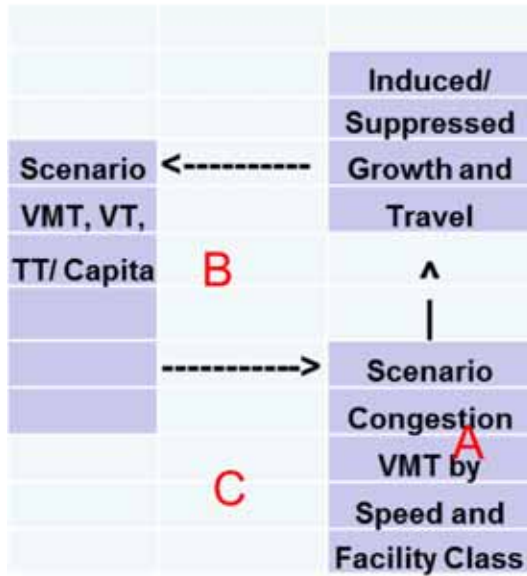
[*VMT Elasticity (function of speed) = +0.73*]

**C: Scenario adjustment** by user accounting for induced travel impacts

# Induced Travel Demand

## Inputs for Software Tool: Smart-Growth Scenario

Primary Source:  
Path Model 2002



**A: Smart-growth scenario, like TOD**

**B: Induced travel:**

- *Near Term:* Minimal
- *Long Term:* Some evidence of travel-inducing effects of lowering travel costs, such as with mixed-use development, but evidence is limited;
- No adjustments for possible VMT-eroding impacts because of limited empirical evidence

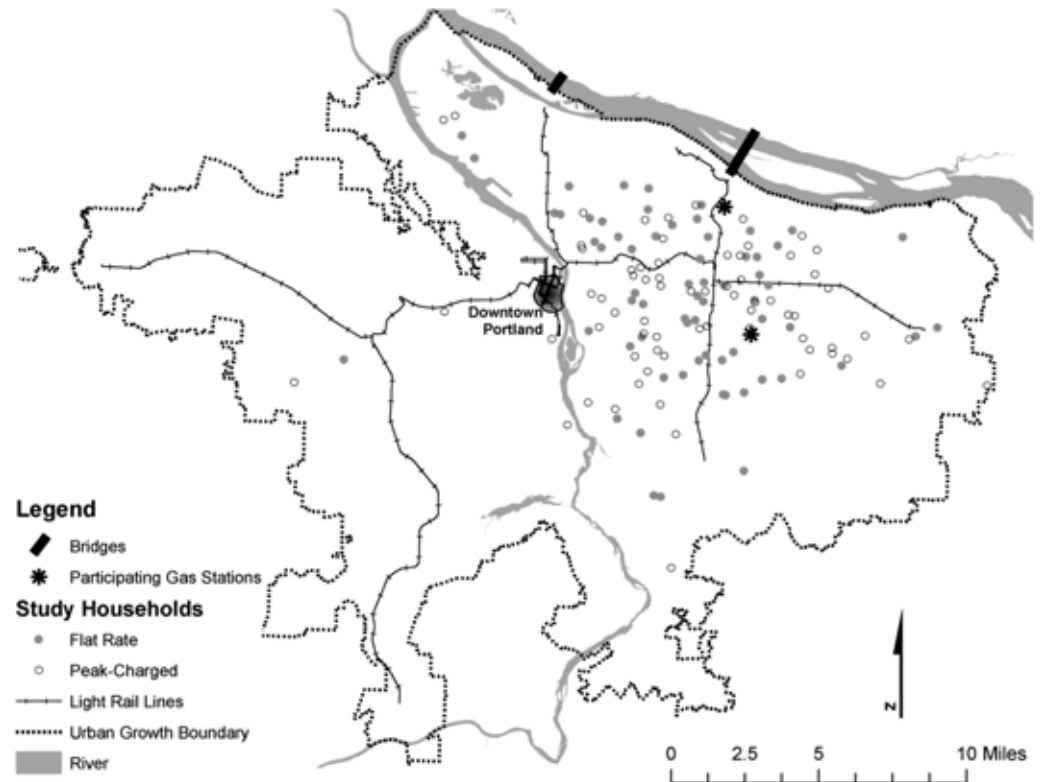
**C: Scenario adjustment** at user discretion to account for possible second-order induced travel impacts

**Study of MXD in Texas** (Sperry et al., 2010):

- ~ 1/4 of survey respondents making trips in MXD wouldn't travel if trip were external
- Estimated 17% of internal car trips were induced

# Interactive Effects? TOD & TDM

- 2006 Experiment of VMT Charge in Portland OR
- 183 HHs – some paid flat VMT rate; others paid rate that varied by time and location – **10¢/mile peak; 0.5¢/mile off-peak (congestion charge)**
- Found **greater VMT reduction in denser, mixed-use neighborhoods with congestion charges**



## Are Land Use Planning and Congestion Pricing Mutually Supportive? Evidence From a Pilot Mileage Fee Program in Portland, OR

Zhan Guo, Asha Weinstein Agrawal, and Jennifer Dill

*Journal of the American Planning Association*, Vol. 77, No. 3, Summer 2011



**Arlington County**  
**America's Success Story**  
**TOC: Transit Oriented Corridor**  
**"String of Pearls"**

- **VMT/capita of TOD Residents: 40% below regional average**
- **"Balanced Development" = "Balanced Flows"**

